

In **Literacy**, I will be looking at improving the local community. We will be completing formal letters to write to the local care home to ask to visit, and we will be completing a campaign to encourage people to make a positive difference to the local community.



In **Maths** I will continue to learn about the four number operations; add, subtract, multiply and divide. I will be learning how to multiply and divide a 2-digit number by a 1-digit number using concrete objects as well as using written numbers. I will then be developing my understanding of numbers and statistics to solve one and two-step problems.

In **topic**, I will be learning about community. I will be looking at local geography and exploring the local area to determine what is present within a community. This will include, thinking about religion, culture physical and human geography. We will also use this exploration to make improvements to the community

Topic title: **What is community?**

Subject Focus: **Geography**

In **Art**, I will be looking at the what is in the local community before completing a textiles project. I will use these ideas to sketch and add detail to designs. I will also be practicing different sewing techniques before producing a pillow with my final design on.

PE will be mostly indoor learning, we will be focusing on gymnastics and dance to develop key skills such as rhythm and movement. However, we will complete some PE outdoor. I will need dark shorts and my Jerry Clay Academy t-shirt (or a white t-shirt) for indoor PE and a dark tracksuit for outdoor games. I will also need a spare pair of trainers/pumps.

I will receive spelling and a reading homework weekly. This will be set on a Friday and will need to be completed by the Wednesday after.

I will be given a Maths task every other week.

I should also be practising my times tables regularly.

In **ICT** this half term, I will continue to learn about coding. I will be looking at using Scratch to finish producing a storyboard before identifying and correcting mistakes on Scratch programmes